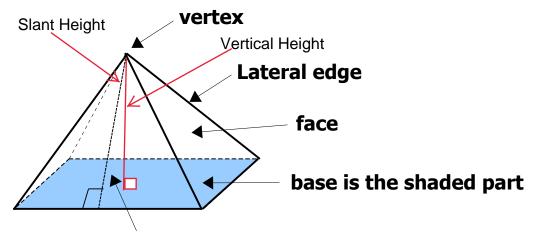
## **Polyhedron Parts**

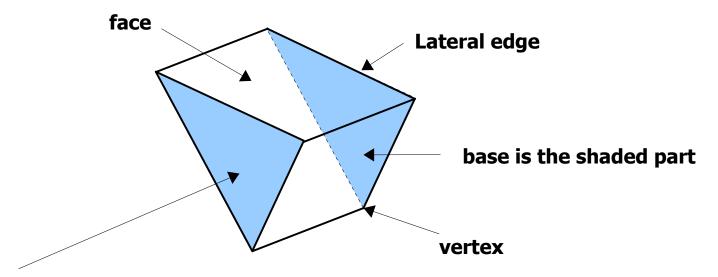
Polyhedrons have bases, faces, edges, and vertices. Two faces on a polyhedron meet at an edge. Three or more edges meet at a vertex.

## A Pyramid has 1 base



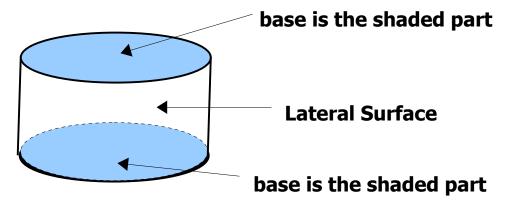
slant height is Perpendicular to the base

A Prism has 2 bases the same size and shape that are parallel to each other.

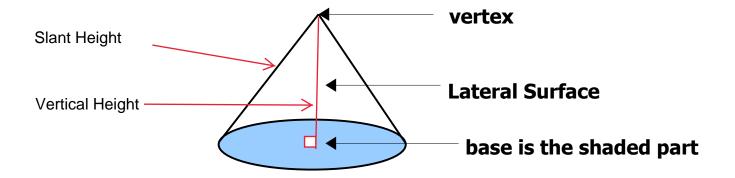


base is the shaded part

A Cylinder has 2 bases the same size and shape that are circles and parallel to each other. There are no vertices or edges.



## A Cone has 1 base that is a circle.



A Sphere is the set of all points in space that are the same distance away from the center. This is usually referred to the radius (r). There are no vertices, faces, or edges.

